

Retailers can scan directly into their POS system, a Point-Of-Sale (POS) barcode for lottery and Instant Scratch-Its sales and prizes which will assist in minimising errors from manually transferring information from the lottery terminal to their POS system.

There are two scenarios where a POS barcode will generate:

1. Sales:

- Generated tickets, up to \$999.99 include a POS barcode on the left-hand side of the ticket below the Draw details.
- Membership reimbursement slips also include a POS barcode at the bottom of the slips.
- This applies to all lotto tickets, syndicate shares and membership reimbursements including tickets paid for using account funds (Pay In-store functionality).

Note:

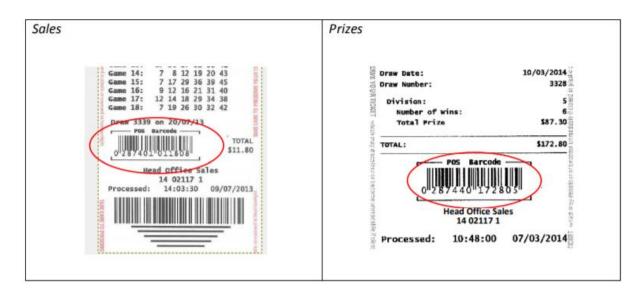
- For tickets paid with the Pay In-store functionality, the POS barcode will register a value on the POS system.
- Retailers are responsible for ensuring that customers are not charged for tickets that have been paid for using the Pay In-store functionality.

2. Prizes:

- Prize Claim slips for prizes up to \$999.99 also include a POS barcode at the bottom of the Prize Claim slip.
- POS barcodes for prizes will not scan as a negative figure, retailers will need to set up in their POS system to allow for this.

Note:

- Instant Scratch-Its tickets with prizes under \$50 do not print a Prize Claim slip and will need to be entered manually into the POS system.
- Tickets and Prize Claim slips for sales and prizes \$1,000 and over will not print with a POS barcode and will need to be entered manually into the POS system.



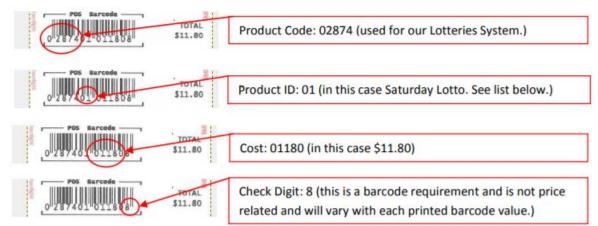


To enable this functionality:

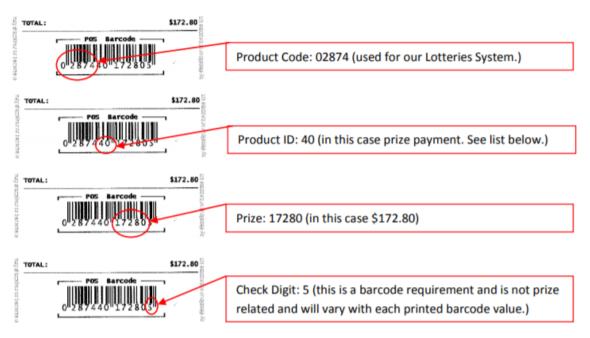
Retailers will be required to setup their POS system with a UPC-A variable price barcode prefix for Product Code and each Product ID (listed below). There will be a variety of different barcode prefixes required to be set up. For example: 0287402 for Oz Lotto.

The barcode consists of 4 elements: [Product Code: 5 digits] [Product ID: 2 digits][Cost: 5 digits][Check Digit: 1 digit]

Sales



Prizes





Product ID List

ID Code	Product
00	Syndicates Shares
60	Syndicates Shares (Paid with the Pay In-store Functionality)
01	Saturday Gold Lotto (GC), TattsLotto (Tatts), Saturday X Lotto (SAL), Saturday Lotto (NSWL)
61	Saturday Gold Lotto (GC), TattsLotto (Tatts), Saturday X Lotto (SAL), Saturday Lotto (NSWL) (Paid with the Pay In-store Functionality)
02	Oz Lotto
62	Oz Lotto (Paid with the Pay In-store Functionality)
04	Super 66 (GC, Tatts & SAL Only)
64	Super 66 (GC, Tatts & SAL Only) (Paid with the Pay In-store Functionality)
06	Monday & Wednesday Lotto (Tatts & NSWL) Monday & Wednesday Gold Lotto (GC) Monday & Wednesday X Lotto (SAL)
66	Monday & Wednesday Lotto (Tatts & NSWL) Monday & Wednesday Gold Lotto (GC) Monday & Wednesday X Lotto (SAL) (Paid with the Pay In-store Functionality)
07	Lucky Lotteries Super Jackpot
67	Lucky Lotteries Super Jackpot (Paid with the Pay In-store Functionality)
08	Lucky Lotteries Mega Jackpot
68	Lucky Lotteries Mega Jackpot (Paid with the Pay In-store Functionality)
09	Lotto Strike (NSWL Only)
69	Lotto Strike (NSWL Only) (Paid with the Pay In-store Functionality)
11	Keno (SAL Only)
71	Keno (SAL Only) (Paid with the Pay In-store Functionality)
12	Keno Coin Toss (SAL Only)
71	Keno Coin Toss (SAL Only) (Paid with the Pay In-store Functionality)
13	Set For Life
73	Set For Life (Paid with the Pay In-store Functionality)
52	Powerball
63	Powerball (Paid with the Pay In-store Functionality)
20	Card Activation (SAL Only)
21	Card Renewal (SAL Only)
22	Membership Reimbursements (Excluding SAL) (Negative value)
30	Instant Scratch –Its Sales
40	Lotteries Prize Payment
41	Instant Scratch-Its Prize Payment